## THE CORPORATION OF TOWNSHIP OF WHITEWATER REGION

## BY-LAW NUMBER 14-08-736

A By-law to amend By-law Number 23-92 of the former Corporation of the Township of Ross as amended.

## PURSUANT TO SECTION 34 OF THE PLANNING ACT, THE TOWNSHIP OF WHITEWATER REGION HEREBY ENACTS AS FOLLOWS:

- 1. THAT By-law Number 23-92, as amended, be and the same is hereby further amended as follows:
  - (a) By adding the following new subsections to <u>Section 22.0 Requirements for</u> <u>Rural (RU) Zones</u>, immediately after subsection 22.3(ff):
    - "(gg) Rural-Exception Thirty-Three (RU-E33) Zone

Notwithstanding Section 3.24(c)(iii) of this By-law to the contrary, for those lands located in part of Lot 23, Concession 6, geographic Township of Ross, located at 476 Blind Line and delineated as Rural-Exception Thirty-Three (RU-E33) on Schedule "A" to this By-law, existing farm buildings are permitted 21 metres from the northwest side lot line and 16 metres from the rear lot line.

(hh) <u>Rural-Exception Thirty-Four (RU-E34) Zone</u>

Notwithstanding Section 3.24(c)(iii) of this By-law to the contrary, for those lands located in part of Lot 23, Concession 6, geographic Township of Ross, located on Blind Line and delineated as Rural-Exception Thirty-Four (RU-E34) on Schedule "A" to this By-law, the existing farm building is permitted 24.9 metres from the lot line."

- (b) Schedule "A" to By-law 23-92 is amended by rezoning lands described as part of Lots 22 and 23, Concession 6, geographic Township of Ross, located on Blind Line, from Rural (RU) to Rural-Exception Thirty-Three (RU-E33) and Rural-Exception Thirty-Four (RU-E34), shown as Items 1 and 2 on Schedule "A" attached hereto.
- 2. THAT save as aforesaid all other provisions of By-law 23-92 as amended, shall be complied with.
- 3. This by-law shall come into force and take effect on the day of final passing thereof.

This By-law given its FIRST and SECOND reading this 13th day of August, 2014.

This By-law read a THIRD time and finally passed this 13th day of August, 2014.

